Call of Cthulhu Characters

100 Characters

Here are 100 characters for you to pick from. You might think that there are a lot of unexpected weapon related skills. I could rationalise that, but I won't. That's for you to do when you create a character background. My players have taken some of these characters and simply shunted unwanted weapon skills onto other hobbies. It's quick and simple to do so. (e.g. SMG 20% moved to Fishing 20%)

Jacob Franko : Body Guard

Idea:60 Knowledge:55 Luck:30 Magic Points:6 Hit Points:9 Damage Bonus:+0

Occupation Skills ; Fist:75 Grapple:50 Disguise:6 Hand Gun:45 Spot Hidden:45 Dodge:52
Ride:25 Drive Auto:35

Hobby Skills ; Archaeology:6 Astronomy:6 Bargain:10 Biology:16 Chemistry:6 Craft:10
Track:15 SMG:20 Italian:6

Deirdre Merrick : Novelist

Idea:70 Knowledge:35 Luck:75 Magic Points:15 Hit Points:15 Damage Bonus:+0


Hobby Skills ; Anthropology:6 Astronomy:6 Biology:11 Drive Auto:30 Electrical Repair:15
Fast Talk:10 Hide:15 Locksmith:6 Martial Arts:11 Natural History:15 Navigate:15
Italian:6 Knife:30

Molly Steiner : Pilot

STR:9 CON:16 DEX:8 SIZ:10 INT:15 POW:14 APP:9 EDU:9 SAN:70
Idea:75 Knowledge:45 Luck:70 Magic Points:14 Hit Points:13 Damage Bonus:+0

Operate Hvy Mch.:26 Bargain:25 Drive Auto:35

Hobby Skills ; Anthropology:6 Archaeology:6 Art:10 Chemistry:11 Fast Talk:15 First Aid:40
Jump:30 Locksmith:6 Listen:30 Martial Arts:6 Occult:10 Own Language:50
French:6 Italian:6 Knife:30

Nathan Cordy : Private Investigator

Idea:55 Knowledge:30 Luck:35 Magic Points:7 Hit Points:13 Damage Bonus:+0


Hobby Skills ; Anthropology:6 Art:10 Bargain:10 Disguise:6 Dodge:27 Drive Auto:25
Track:15 Shotgun:35 Head:20 Italian:6 Knife:30

Launa Storm : Photographer

Idea:70 Knowledge:60 Luck:30 Magic Points:6 Hit Points:10 Damage Bonus:+1D4

Occupation Skills ; Photography:40 Chemistry:56 Craft:15 Credit Rating:40 Drive Auto:30
Chemistry:56 Persuade:40 Library Use:30
Nicholos Talbott: Novelist
Idea: 75 Knowledge: 55 Luck: 45 Magic Points: 9 Hit Points: 10 Damage Bonus: +0
Occasion Skills: Own Language: 65 Credit Rating: 30 Library Use: 20 Art: 5 Write
Fiction: 53 Persuade: 45 Law: 45 Spot Hidden: 60
Hobby Skills: Anthropology: 6 Bargain: 10 Fast Talk: 15 First Aid: 35 Geology: 6
Brenda Gordon: Thief
Idea: 40 Knowledge: 50 Luck: 25 Magic Points: 10 Hit Points: 12 Damage Bonus: +1D4
Dodge: 49 Law: 50 Climb: 75
Hobby Skills: Astronomy: 6 Craft: 10 Geology: 6 Operate Hvy Mch.: 6 Psychology: 10
Fanny Fabian: Grave Digger
STR: 9 CON: 12 DEX: 10 SIZ: 12 INT: 12 POW: 5 APP: 11 EDU: 10 SAN: 25
Idea: 60 Knowledge: 50 Luck: 25 Magic Points: 5 Hit Points: 12 Damage Bonus: +0
Aid: 60 Operate Hvy Mch.: 41 Climb: 75
Saul Shipton: Private Investigator
STR: 8 CON: 9 DEX: 5 SIZ: 10 INT: 16 POW: 10 APP: 14 EDU: 13 SAN: 50
Idea: 80 Knowledge: 65 Luck: 50 Magic Points: 10 Hit Points: 9 Damage Bonus: +0
Aid: 65 Law: 50 Library Use: 40
Terrence Bilboa: Baker
Aid: 60 Bargain: 45 Library Use: 40
Kick: 30 German: 6 Latin: 6
Nicholos Tragor: Librarian
Idea: 55 Knowledge: 65 Luck: 60 Magic Points: 12 Hit Points: 11 Damage Bonus: +1D4
Occasion Skills: Art: 40 Credit Rating: 30 Spot Hidden: 55 History: 45 Listen: 45 Natural
History: 45 Own Language: 75 Library Use: 30
German: 6 Latin: 6
Deborah Gibson : Acrobat
Idea:70 Knowledge:75 Luck:65 Magic Points:13 Hit Points:12 Damage Bonus:+0
Listen:60
History:25 Martial Arts:6 Medicine:10 Natural History:15 Operate Hvy Mch.:6 Sneak:15
Italian:6

Gertrude Faye : Actor
STR:6 CON:5 DEX:6 SIZ:12 INT:12 POW:9 APP:8 EDU:7 SAN:45
Idea:60 Knowledge:35 Luck:45 Magic Points:9 Hit Points:8 Damage Bonus:+0
Occupation Skills : Acting:50 Memorise Script:5 Disguise:16 Own Language:35
Psychology:10 Library Use:25 Ride:20 Art:10
Hide:20 History:25 Medicine:10 Natural History:15 Operate Hvy Mch.:6 Spot Hidden:30
Swim:30 Throw:35 Track:15 Hand Gun:30 Fist:55 Grapple:35 Kick:30

Mack Talbott : Novelist
STR:9 CON:7 DEX:7 SIZ:10 INT:13 POW:10 APP:10 EDU:8 SAN:50
Idea:65 Knowledge:40 Luck:50 Magic Points:10 Hit Points:8 Damage Bonus:+0
Occupation Skills : Own Language:65 Credit Rating:20 Library Use:25 Art:15 Write
Fiction:34 Persuade:45 Law:20 Spot Hidden:30
History:25 Medicine:10 Natural History:15 Operate Hvy Mch.:6 Swim:30 Throw:30

Sanfred Krupa : Historian
Occupation Skills : History:55 Library Use:20 Natural History:40 Credit Rating:40 Occult:20
Drive Auto:55 Geology:21 Persuade:35
Navigate:15 Photography:15 Swim:30 Throw:30 Track:15 Hand Gun:30 Fist:55 Head:20
Kick:30

Mark Chrisculio : Thief
STR:10 CON:8 DEX:9 SIZ:9 INT:11 POW:9 APP:7 EDU:17 SAN:45
Idea:55 Knowledge:85 Luck:45 Magic Points:9 Hit Points:8 Damage Bonus:+0
Dodge:73 Law:25 Climb:70
History:25 Medicine:10 Natural History:15 Own Language:85 Ride:10 Sneak:15 Swim:35
Throw:35 SMG:20 Grapple:35 Head:15

Spanish:6 Latin:6

Adrian Fabian : Grave Digger
Idea:65 Knowledge:60 Luck:60 Magic Points:12 Hit Points:14 Damage Bonus:+1D4

Singon Morse : Body Guard
Idea:75 Knowledge:35 Luck:50 Magic Points:10 Hit Points:11 Damage Bonus:+0

Melissa Ward : Taxidermist
Occupation Skills ; Taxidermy:21 Anthropology:26 Craft:30 Library Use:20 Natural History:45 Chemistry:56 Credit Rating:35 Bargain:20

Graham Gressek : Baker
Idea:90 Knowledge:60 Luck:70 Magic Points:14 Hit Points:13 Damage Bonus:+1D4
Occupation Skills ; Baking:55 Accounting:35 Craft:40 Credit Rating:15 Drive Auto:40 First Aid:40 Bargain:40 Library Use:40

Hermione Leader : Tailor
Idea:85 Knowledge:60 Luck:40 Magic Points:8 Hit Points:11 Damage Bonus:+0

Ann Wigley : Baker
Occupation Skills ; Baking:45 Accounting:30 Craft:30 Credit Rating:15 Drive Auto:35 First Aid:40 Bargain:25 Library Use:25
Nicholos Flanagan: Police Inspector

STR:8 CON:7 DEX:8 SIZ:15 INT:10 POW:12 APP:7 EDU:13 SAN:60
Idea:50 Knowledge:65 Luck:60 Magic Points:12 Hit Points:11 Damage Bonus:+0

Occupation Skills: Persuade:40 Locksmith:26 Spot Hidden:60 Hand Gun:25 Listen:45
Conceal:30 Law:40 Library Use:40

French:6 Latin:11 Knife:30

Ivor Gressek: Baker

Idea:85 Knowledge:65 Luck:40 Magic Points:8 Hit Points:8 Damage Bonus:+0

Occupation Skills: Baking:55 Accounting:35 Craft:35 Credit Rating:15 Drive Auto:40 First
Aid:40 Bargain:35 Library Use:35

Knife:30

Robert Sandberg: Historian


Occupation Skills: History:45 Library Use:30 Natural History:40 Credit Rating:15 Occult:20
Drive Auto:30 Geology:31 Persuade:25

Talk:10 Jump:35 Own Language:60 Physics:6 Psychology:10 Ride:10 Swim:30 Rifle:30
Shotgun:35 Grapple:30 French:6 Latin:11 Knife:30

Natasha DeDoe: Librarian

STR:8 CON:10 DEX:8 SIZ:9 INT:14 POW:3 APP:4 EDU:14 SAN:15
Idea:70 Knowledge:70 Luck:15 Magic Points:3 Hit Points:9 Damage Bonus:+0

Occupation Skills: Art:30 Credit Rating:45 Spot Hidden:65 History:30 Listen:55 Natural
History:35 Own Language:75 Library Use:50


Annabelle Travers: Chemist


Occupation Skills: Chemistry:11 Craft:25 Spot Hidden:75 Biology:46 History:45 Library
Use:65 Pharmacy:16 Bargain:20

Hobby Skills: Anthropology:6 Electrical Repair:15 Fast Talk:10 First Aid:35 Geology:6

Nevil Carlson: Actor

STR:8 CON:9 DEX:10 SIZ:12 INT:14 POW:5 APP:10 EDU:11 SAN:25
Idea:60 Knowledge:55 Luck:25 Magic Points:5 Hit Points:11 Damage Bonus:+0

Psychology:20 Library Use:40 Ride:15 Art:15

Hobby Skills: Anthropology:6 Dodge:25 Drive Auto:25 Fast Talk:10 First Aid:40 Hide:15
Pilot:6 Sneak:20 Spot Hidden:30 Track:15 Rifle:30 Kick:30 German:6

Nolene Edwards: Police Inspector

Idea:70 Knowledge:50 Luck:40 Magic Points:8 Hit Points:11 Damage Bonus:+1D4


**Sanfred Lend**: Thief
STR:12 CON:3 DEX:10 SIZ:14 INT:14 POW:8 APP:9 EDU:10 SAN:40
Idea:70 Knowledge:50 Luck:40 Magic Points:8 Hit Points:8 Damage Bonus:+1D4


**Jack Storm**: Photographer


**Karen Kay**: Thief


**Quentin Torres**: Chemist
STR:14 CON:7 DEX:8 SIZ:12 INT:12 POW:9 APP:12 EDU:8 SAN:45
Idea:60 Knowledge:40 Luck:45 Magic Points:9 Hit Points:9 Damage Bonus:+1D4


**Dolores Landsburg**: Taxidermist
Idea:55 Knowledge:60 Luck:90 Magic Points:18 Hit Points:11 Damage Bonus:+0

**Occupation Skills**: Taxidermy:41 Anthropology:26 Craft:15 Library Use:20 Natural History:50 Chemistry:16 Credit Rating:30 Bargain:25

Eric Torres : Chemist
Idea:55 Knowledge:60 Luck:70 Magic Points:14 Hit Points:11 Damage Bonus:+0

Liticia Mandy : Taxidermist
Idea:60 Knowledge:35 Luck:75 Magic Points:15 Hit Points:16 Damage Bonus:+1D4
Occupation Skills ; Taxidermy:26 Anthropology:11 Craft:15 Library Use:5 Natural History:45 Chemistry:6 Credit Rating:25 Bargain:15

Kenneth Lokar : Historian
Idea:55 Knowledge:40 Luck:60 Magic Points:12 Hit Points:9 Damage Bonus:+0
Occupation Skills ; History:40 Library Use:20 Natural History:20 Credit Rating:25 Occult:40 Drive Auto:25 Geology:11 Persuade:30

Fergus Browne : Private Investigator
STR:9 CON:15 DEX:8 SIZ:12 INT:14 POW:8 APP:9 EDU:5 SAN:40
Idea:70 Knowledge:25 Luck:40 Magic Points:8 Hit Points:15 Damage Bonus:+1D4

Alison Hartwell : Tailor
Occupation Skills ; Tailoring:47 Spot Hidden:50 Craft:20 Credit Rating:30 Accounting:55 First Aid:45 Persuade:30 Library Use:25

Harriot Allen : Police Inspector
STR:10 CON:5 DEX:12 SIZ:17 INT:9 POW:10 APP:12 EDU:8 SAN:50
Idea:45 Knowledge:40 Luck:50 Magic Points:10 Hit Points:11 Damage Bonus:+1D4
Natasha Gibson : Acrobat
Idea:75 Knowledge:45 Luck:60 Magic Points:12 Hit Points:14 Damage Bonus:+1D4
Listen:40
Hobby Skills ; Accounting:15 Anthropology:6 Bargain:15 Biology:6 Conceal:20 Credit
Operate Hvy Mch.:6 Own Language:55 Persuade:20 Pharmacy:6 Pilot:11
Psychoanalysis:6 Psychology:10 Spot Hidden:30 Machine Gun:20 Rifle:30 Kick:30
French:6 Italian:6 Knife:30

Harriot Thomson : Civil Servant
Occupation Skills ; Typing:15 Speech Writing:6 Administration/ Organisation:25
Accounting:10 Credit Rating:50 Drive Auto:25 Law:15 Library Use:10
Hobby Skills ; Accounting:15 Anthropology:6 Bargain:15 Chemistry:6 Climb:45 Disguise:6
Electrical Repair:15 Fast Talk:10 First Aid:35 Locksmith:6 Martial Arts:6 Medicine:10
Operate Hvy Mch.:6 Own Language:35 Persuade:20 Pharmacy:6 Photography:15
French:6 Italian:6

Elizabeth King : Archeologist
Idea:55 Knowledge:50 Luck:20 Magic Points:4 Hit Points:12 Damage Bonus:+0
Occupation Skills ; Archaeology:21 History:45 Spot Hidden:35 Library Use:20 Geology:36
Photography:25 Persuade:25 Anthropology:21
Hobby Skills ; Accounting:15 Art:10 Chemistry:11 Craft:10 Drive Auto:25 Electrical
Repair:15 Fast Talk:10 Law:10 Occult:10 Operate Hvy Mch.:6 Own Language:55

David Bilboa : Baker
Occupation Skills ; Baking:5 Accounting:10 Craft:25 Credit Rating:35 Drive Auto:30 First
Aid:45 Bargain:15 Library Use:20
Hobby Skills ; Archaeology:6 Disguise:6 History:30 Law:15 Martial Arts:6 Medicine:30 Own
Language:40 Persuade:20 Photography:15 Psychoanalysis:6 Psychology:10 Swim:30

Charlotte Gale : Grave Digger
Idea:60 Knowledge:60 Luck:35 Magic Points:7 Hit Points:10 Damage Bonus:+1D4
Occupation Skills ; Fast Talk:10 Conceal:25 Geology:26 Dig Grave:70 Jump:50 First
Aid:50 Operate Hvy Mch.:16 Climb:60

Eric Collins : Private Investigator
STR:8 CON:14 DEX:8 SIZ:13 INT:12 POW:9 APP:9 EDU:4 SAN:45
Idea:60 Knowledge:20 Luck:45 Magic Points:9 Hit Points:13 Damage Bonus:+0
Occupation Skills ; Fast Talk:5 Locksmith:1 Spot Hidden:40 Hand Gun:30 Fist:55 First
Aid:45 Law:5 Library Use:20
Hobby Skills ; Conceal:20 Electrical Repair:20 Geology:6 Hide:15 Law:10 Locksmith:16

Charlotte Thomson : Civil Servant
Idea: 60 Knowledge: 60 Luck: 70 Magic Points: 14 Hit Points: 9 Damage Bonus: +0
Occupation Skills: Typing: 10 Speech Writing: 11 Administration/Organisation: 55
Accounting: 45 Credit Rating: 35 Drive Auto: 40 Law: 25 Library Use: 25

Antoinette Torres : Chemist
Idea: 70 Knowledge: 40 Luck: 65 Magic Points: 12 Hit Points: 10 Damage Bonus: +0
Occupation Skills: Chemistry: 1 Craft: 10 Spot Hidden: 50 Biology: 31 History: 35 Library
Use: 25 Pharmacy: 11 Bargain: 20
German: 6 Italian: 6

Hubert Shipton : Private Investigator
Aid: 60 Law: 30 Library Use: 25

Benjamin Scott : Historian
Idea: 50 Knowledge: 70 Luck: 55 Magic Points: 13 Hit Points: 15 Damage Bonus: +0
Occupation Skills: History: 25 Library Use: 20 Natural History: 35 Credit Rating: 55 Occult: 30
Drive Auto: 45 Geology: 26 Persuade: 35
Hobby Skills: Conceal: 20 Fast Talk: 15 Jump: 35 Listen: 30 Martial Arts: 11 Own
Language: 70 Pharmacy: 6 Psychoanalysis: 6 Swim: 30 Throw: 35 SMG: 20 Grapple: 30
French: 6 German: 6 Italian: 6

Janet Winston : Civil Servant
Idea: 80 Knowledge: 70 Luck: 75 Magic Points: 7 Hit Points: 12 Damage Bonus: +1D4
Occupation Skills: Typing: 10 Speech Writing: 16 Administration/Organisation: 55
Accounting: 50 Credit Rating: 40 Drive Auto: 50 Law: 30 Library Use: 25
Psychology: 10 Spot Hidden: 30 Swim: 35 Throw: 30 Track: 15 SMG: 20 Fist: 55 Grapple: 30
Head: 15 Kick: 30 French: 6 German: 6 Italian: 6

Dominic Coonts : Grave Digger
Idea: 45 Knowledge: 70 Luck: 45 Magic Points: 9 Hit Points: 13 Damage Bonus: +0
Occupation Skills: Fast Talk: 10 Conceal: 30 Geology: 26 Dig Grave: 70 Jump: 55 First
Aid: 55 Operate Hvy Mch.: 31 Climb: 60
Hobby Skills: History: 30 Library Use: 10 Martial Arts: 6 Medicine: 15 Persuade: 25
<table>
<thead>
<tr>
<th>Character Name</th>
<th>Occupation</th>
<th>Skill</th>
<th>Attribute</th>
<th>Idea</th>
<th>Knowledge</th>
<th>Luck</th>
<th>Magic Points</th>
<th>Hit Points</th>
<th>Damage Bonus</th>
<th>Drive</th>
<th>Geology</th>
<th>Persuade</th>
<th>Language</th>
<th>Swim</th>
<th>Throw</th>
<th>Fist</th>
<th>Grapple</th>
</tr>
</thead>
<tbody>
<tr>
<td>Gordon Lokar</td>
<td>Historian</td>
<td>History, Library Use, Natural History</td>
<td>16</td>
<td>80</td>
<td>16</td>
<td>55</td>
<td>10</td>
<td>13</td>
<td>+1D4</td>
<td>25</td>
<td>21</td>
<td>25</td>
<td>16</td>
<td>10</td>
<td>35</td>
<td>55</td>
<td>30</td>
</tr>
<tr>
<td>Claire Perry</td>
<td>Historian</td>
<td>History, Library Use, Natural History</td>
<td>16</td>
<td>80</td>
<td>16</td>
<td>55</td>
<td>10</td>
<td>13</td>
<td>+0</td>
<td>25</td>
<td>21</td>
<td>25</td>
<td>16</td>
<td>10</td>
<td>35</td>
<td>55</td>
<td>30</td>
</tr>
<tr>
<td>Jed Franko</td>
<td>Body Guard</td>
<td>Fast Talk, Conceal, Dig Grave, First Aid,</td>
<td>10</td>
<td>65</td>
<td>10</td>
<td>55</td>
<td>10</td>
<td>13</td>
<td>+0</td>
<td>25</td>
<td>15</td>
<td>25</td>
<td>15</td>
<td>10</td>
<td>30</td>
<td>55</td>
<td>30</td>
</tr>
<tr>
<td>Josephine Coonts</td>
<td>Grave Digger</td>
<td>Fast Talk, Conceal, Dig Grave, First Aid,</td>
<td>10</td>
<td>65</td>
<td>10</td>
<td>55</td>
<td>10</td>
<td>13</td>
<td>+1D4</td>
<td>25</td>
<td>15</td>
<td>25</td>
<td>15</td>
<td>10</td>
<td>30</td>
<td>55</td>
<td>30</td>
</tr>
<tr>
<td>Terrence Gleason</td>
<td>Grave Digger</td>
<td>Archaeology, Credit Rating, Hide, Listen,</td>
<td>10</td>
<td>65</td>
<td>10</td>
<td>55</td>
<td>10</td>
<td>13</td>
<td>+0</td>
<td>25</td>
<td>15</td>
<td>25</td>
<td>15</td>
<td>10</td>
<td>30</td>
<td>55</td>
<td>30</td>
</tr>
<tr>
<td>Stanley Gordon</td>
<td>Thief</td>
<td></td>
<td>10</td>
<td>65</td>
<td>10</td>
<td>55</td>
<td>10</td>
<td>13</td>
<td>+0</td>
<td>25</td>
<td>15</td>
<td>25</td>
<td>15</td>
<td>10</td>
<td>30</td>
<td>55</td>
<td>30</td>
</tr>
</tbody>
</table>

**Italian:** 6
Idea: 65 Knowledge: 55 Luck: 60 Magic Points: 12 Hit Points: 9 Damage Bonus: +0

**Occupation Skills**; Fast Talk: 10 Locksmith: 16 Spot Hidden: 50 Hand Gun: 55 Knife: 45
Dodge: 47 Law: 25 Climb: 60

**Hobby Skills**; Archaeology: 6 Craft: 10 First Aid: 40 History: 30 Listen: 30 Martial Arts: 16

**Calum Alder** : Tailor
Idea: 70 Knowledge: 70 Luck: 35 Magic Points: 7 Hit Points: 13 Damage Bonus: +0
**Occupation Skills**; Tailoring: 62 Spot Hidden: 45 Craft: 35 Credit Rating: 25 Accounting: 30
First Aid: 55 Persuade: 35 Library Use: 30

**Hobby Skills**; Archaeology: 6 Craft: 10 First Aid: 40 History: 30 Listen: 30 Martial Arts: 16

**Raymond Learson** : Archeologist
Idea: 80 Knowledge: 75 Luck: 35 Magic Points: 7 Hit Points: 12 Damage Bonus: +1D4
**Occupation Skills**; Archaeology: 36 History: 45 Spot Hidden: 65 Library Use: 20 Geology: 31
Photography: 40 Persuade: 35 Anthropology: 31

**Hobby Skills**; Astronomy: 11 Chemistry: 11 Climb: 50 Dodge: 32 Drive Auto: 25 Electrical
Repair: 15 First Aid: 35 Locksmith: 6 Martial Arts: 6 Medicine: 10 Operate Hvy Mch.: 6
Pharmacy: 6 Pilot: 6 Psychoanalysis: 6 Throw: 35 Track: 15 Hand Gun: 30 Rifle: 30
Shotgun: 35 Fist: 55 Grapple: 30 French: 16 German: 11

**Antonia Winston** : Civil Servant
Idea: 85 Knowledge: 35 Luck: 30 Magic Points: 6 Hit Points: 8 Damage Bonus: +0
**Occupation Skills**; Typing: 25 Speech Writing: 6 Administration/Organisation: 25
Accounting: 15 Credit Rating: 20 Drive Auto: 40 Law: 25 Library Use: 15

**Hobby Skills**; Astronomy: 11 Chemistry: 11 Climb: 50 Drive Auto: 25 Electrical
Repair: 15 First Aid: 35 Locksmith: 6 Martial Arts: 6 Medicine: 10 Operate Hvy Mch.: 6
Grapple: 30 French: 21 German: 6

**Calum Childs** : Archeologist
**Occupation Skills**; Archaeology: 31 History: 40 Spot Hidden: 40 Library Use: 15 Geology: 21
Photography: 35 Persuade: 35 Anthropology: 26

**Hobby Skills**; Astronomy: 11 Chemistry: 11 Climb: 50 Drive Auto: 25 Electrical Repair: 15 First
Track: 15 Hand Gun: 30 Rifle: 30 Shotgun: 35 Fist: 55 Grapple: 30 French: 16 German: 11

**Roy Leader** : Tailor
Idea: 80 Knowledge: 40 Luck: 35 Magic Points: 7 Hit Points: 11 Damage Bonus: +1D4
**Occupation Skills**; Tailoring: 47 Spot Hidden: 30 Craft: 15 Credit Rating: 20 Accounting: 15
First Aid: 50 Persuade: 35 Library Use: 15

**Hobby Skills**; Astronomy: 11 Chemistry: 11 Drive Auto: 25 Electrical Repair: 20 Fast
Rifle: 30 Shotgun: 35 Fist: 55 Grapple: 30 French: 21 German: 6

**Humphrey Atkinson** : Police Inspector


**Mark Johnson**: Private Investigator
Idea: 60 Knowledge: 55 Luck: 50 Magic Points: 10 Hit Points: 12 Damage Bonus: +0


**Kyle Livingstone**: Police Inspector
Idea: 65 Knowledge: 50 Luck: 35 Magic Points: 7 Hit Points: 9 Damage Bonus: +0


**David Faye**: Actor
Idea: 60 Knowledge: 80 Luck: 35 Magic Points: 7 Hit Points: 9 Damage Bonus: +0


**Catherine Alder**: Tailor


**Helen Tragor**: Librarian
Idea: 85 Knowledge: 55 Luck: 35 Magic Points: 7 Hit Points: 8 Damage Bonus: +0
**Occupation Skills**: Art: 35 Credit Rating: 35 Spot Hidden: 40 History: 30 Listen: 45 Natural History: 35 Own Language: 75 Library Use: 30


**Sidney Halls**: Acrobat
Idea: 60 Knowledge: 75 Luck: 55 Magic Points: 11 Hit Points: 11 Damage Bonus: +1D4
Listen:55

Hobby Skills: Archaeology:6 Bargain:10 Biology:16 Drive Auto:25 Electrical Repair:15
German:6

Norenne Brookes: Tailor
Idea:65 Knowledge:60 Luck:60 Magic Points:12 Hit Points:14 Damage Bonus:+1D4
First Aid:55 Persuade:35 Library Use:25

Fiona Black: Private Investigator
Idea:85 Knowledge:60 Luck:60 Magic Points:13 Hit Points:11 Damage Bonus:+1D4
Aid:55 Law:25 Library Use:30
Gun:20 Rifle:30 SMG:20 Grapple:30 French:16 German:11

Fanny Bryne: Pilot
Operate Hvy Mch.:26 Bargain:25 Drive Auto:45
Hobby Skills: Archaeology:6 Chemistry:11 Climb:50 Fast Talk:10 First Aid:35 Hide:15
Library Use:10 Listen:30 Medicine:10 Persuade:20 Throw:35 Hand Gun:30 Rifle:30

Anthea Passon: Baker
Idea:45 Knowledge:50 Luck:55 Magic Points:11 Hit Points:11 Damage Bonus:+0
Aid:55 Bargain:25 Library Use:25
German:6

Harriot Garcia: Actor
Idea:75 Knowledge:45 Luck:45 Magic Points:9 Hit Points:11 Damage Bonus:+1D4
Psychology:15 Library Use:20 Ride:10 Art:15
Hobby Skills: Anthropology:6 Astronomy:6 Bargain:10 Chemistry:11 Craft:10 Credit
Track:15 SMG:20 Kick:30 Spanish:6

John Haythornthwaite: Archeologist
Idea:50 Knowledge:70 Luck:35 Magic Points:7 Hit Points:11 Damage Bonus:+1D4
Occupation Skills: Archaeology:31 History:35 Spot Hidden:65 Library Use:35 Geology:31
Alice Wander : Acrobat

<table>
<thead>
<tr>
<th>Skill</th>
<th>Level</th>
</tr>
</thead>
<tbody>
<tr>
<td>Anthropology</td>
<td>6</td>
</tr>
<tr>
<td>Astronomy</td>
<td>6</td>
</tr>
<tr>
<td>Biology</td>
<td>11</td>
</tr>
<tr>
<td>Craft</td>
<td>10</td>
</tr>
<tr>
<td>Disguise</td>
<td>6</td>
</tr>
<tr>
<td>Law</td>
<td>10</td>
</tr>
<tr>
<td>Locksmith</td>
<td>6</td>
</tr>
<tr>
<td>Medicine</td>
<td>10</td>
</tr>
<tr>
<td>Natural History</td>
<td>15</td>
</tr>
<tr>
<td>Navigate</td>
<td>20</td>
</tr>
<tr>
<td>Psychoanalysis</td>
<td>6</td>
</tr>
<tr>
<td>Psychology</td>
<td>10</td>
</tr>
<tr>
<td>Sneak</td>
<td>15</td>
</tr>
<tr>
<td>Throw</td>
<td>30</td>
</tr>
<tr>
<td>Track</td>
<td>15</td>
</tr>
<tr>
<td>Fist</td>
<td>55</td>
</tr>
<tr>
<td>Kick</td>
<td>30</td>
</tr>
<tr>
<td>Spanish</td>
<td>6</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>STR</td>
<td>10</td>
</tr>
<tr>
<td>CON</td>
<td>13</td>
</tr>
<tr>
<td>DEX</td>
<td>10</td>
</tr>
<tr>
<td>SIZ</td>
<td>9</td>
</tr>
<tr>
<td>INT</td>
<td>15</td>
</tr>
<tr>
<td>POW</td>
<td>7</td>
</tr>
<tr>
<td>APP</td>
<td>10</td>
</tr>
<tr>
<td>EDU</td>
<td>8</td>
</tr>
<tr>
<td>SAN</td>
<td>35</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Skill</th>
<th>Level</th>
</tr>
</thead>
<tbody>
<tr>
<td>Climb</td>
<td>65</td>
</tr>
<tr>
<td>Dodge</td>
<td>35</td>
</tr>
<tr>
<td>Jump</td>
<td>45</td>
</tr>
<tr>
<td>Ride</td>
<td>25</td>
</tr>
<tr>
<td>Throw</td>
<td>35</td>
</tr>
<tr>
<td>Grapple</td>
<td>40</td>
</tr>
<tr>
<td>Tumble</td>
<td>25</td>
</tr>
<tr>
<td>Listen</td>
<td>35</td>
</tr>
</tbody>
</table>

George Alder : Tailor

<table>
<thead>
<tr>
<th>Skill</th>
<th>Level</th>
</tr>
</thead>
<tbody>
<tr>
<td>Anthropology</td>
<td>6</td>
</tr>
<tr>
<td>Art</td>
<td>10</td>
</tr>
<tr>
<td>Astronomy</td>
<td>6</td>
</tr>
<tr>
<td>Biology</td>
<td>11</td>
</tr>
<tr>
<td>Conceal</td>
<td>20</td>
</tr>
<tr>
<td>Credit Rating</td>
<td>25</td>
</tr>
<tr>
<td>Fast Talk</td>
<td>10</td>
</tr>
<tr>
<td>History</td>
<td>30</td>
</tr>
<tr>
<td>Law</td>
<td>10</td>
</tr>
<tr>
<td>Library Use</td>
<td>15</td>
</tr>
<tr>
<td>Martial Arts</td>
<td>6</td>
</tr>
<tr>
<td>Medicine</td>
<td>15</td>
</tr>
<tr>
<td>Navigate</td>
<td>20</td>
</tr>
<tr>
<td>Own Language</td>
<td>45</td>
</tr>
<tr>
<td>Photography</td>
<td>20</td>
</tr>
<tr>
<td>Physics</td>
<td>6</td>
</tr>
<tr>
<td>Pilot</td>
<td>6</td>
</tr>
<tr>
<td>Psychology</td>
<td>10</td>
</tr>
<tr>
<td>Spot Hidden</td>
<td>30</td>
</tr>
<tr>
<td>Swim</td>
<td>30</td>
</tr>
<tr>
<td>Shotgun</td>
<td>35</td>
</tr>
<tr>
<td>Spanish</td>
<td>35</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>STR</td>
<td>11</td>
</tr>
<tr>
<td>CON</td>
<td>10</td>
</tr>
<tr>
<td>DEX</td>
<td>11</td>
</tr>
<tr>
<td>SIZ</td>
<td>12</td>
</tr>
<tr>
<td>INT</td>
<td>17</td>
</tr>
<tr>
<td>POW</td>
<td>13</td>
</tr>
<tr>
<td>APP</td>
<td>8</td>
</tr>
<tr>
<td>EDU</td>
<td>10</td>
</tr>
<tr>
<td>SAN</td>
<td>65</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Skill</th>
<th>Level</th>
</tr>
</thead>
<tbody>
<tr>
<td>Tailoring</td>
<td>32</td>
</tr>
<tr>
<td>Spot Hidden</td>
<td>40</td>
</tr>
<tr>
<td>Craft</td>
<td>5</td>
</tr>
<tr>
<td>Credit Rating</td>
<td>35</td>
</tr>
<tr>
<td>Accounting</td>
<td>30</td>
</tr>
<tr>
<td>First Aid</td>
<td>55</td>
</tr>
<tr>
<td>Persuade</td>
<td>30</td>
</tr>
<tr>
<td>Library Use</td>
<td>30</td>
</tr>
</tbody>
</table>

Eric Garnett : Actor

<table>
<thead>
<tr>
<th>Skill</th>
<th>Level</th>
</tr>
</thead>
<tbody>
<tr>
<td>Astronomy</td>
<td>6</td>
</tr>
<tr>
<td>Craft</td>
<td>10</td>
</tr>
<tr>
<td>Dodge</td>
<td>19</td>
</tr>
<tr>
<td>Law</td>
<td>15</td>
</tr>
<tr>
<td>Library Use</td>
<td>30</td>
</tr>
<tr>
<td>Mechanics</td>
<td>25</td>
</tr>
<tr>
<td>Operate Hvy Mch.</td>
<td>6</td>
</tr>
<tr>
<td>Persuade</td>
<td>20</td>
</tr>
<tr>
<td>Photography</td>
<td>15</td>
</tr>
<tr>
<td>Swim</td>
<td>40</td>
</tr>
<tr>
<td>Track</td>
<td>15</td>
</tr>
<tr>
<td>Rifle</td>
<td>30</td>
</tr>
<tr>
<td>SMG</td>
<td>20</td>
</tr>
<tr>
<td>French</td>
<td>6</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>STR</td>
<td>10</td>
</tr>
<tr>
<td>CON</td>
<td>15</td>
</tr>
<tr>
<td>DEX</td>
<td>7</td>
</tr>
<tr>
<td>SIZ</td>
<td>13</td>
</tr>
<tr>
<td>INT</td>
<td>8</td>
</tr>
<tr>
<td>POW</td>
<td>10</td>
</tr>
<tr>
<td>APP</td>
<td>11</td>
</tr>
<tr>
<td>EDU</td>
<td>8</td>
</tr>
<tr>
<td>SAN</td>
<td>50</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Skill</th>
<th>Level</th>
</tr>
</thead>
<tbody>
<tr>
<td>Acting</td>
<td>20</td>
</tr>
<tr>
<td>Memorise Script</td>
<td>20</td>
</tr>
<tr>
<td>Disguise</td>
<td>1</td>
</tr>
<tr>
<td>Own Language</td>
<td>60</td>
</tr>
<tr>
<td>Psychology</td>
<td>25</td>
</tr>
<tr>
<td>Library Use</td>
<td>30</td>
</tr>
<tr>
<td>Ride</td>
<td>15</td>
</tr>
<tr>
<td>Art</td>
<td>20</td>
</tr>
</tbody>
</table>

Ian Merrick : Novelist

<table>
<thead>
<tr>
<th>Skill</th>
<th>Level</th>
</tr>
</thead>
<tbody>
<tr>
<td>Astronomy</td>
<td>6</td>
</tr>
<tr>
<td>Craft</td>
<td>10</td>
</tr>
<tr>
<td>Dodge</td>
<td>19</td>
</tr>
<tr>
<td>Law</td>
<td>15</td>
</tr>
<tr>
<td>Accounting</td>
<td>30</td>
</tr>
<tr>
<td>Art</td>
<td>45</td>
</tr>
<tr>
<td>Write Fiction</td>
<td>75</td>
</tr>
<tr>
<td>Own Language</td>
<td>70</td>
</tr>
<tr>
<td>Credit Rating</td>
<td>35</td>
</tr>
<tr>
<td>Library Use</td>
<td>30</td>
</tr>
<tr>
<td>Martial Arts</td>
<td>15</td>
</tr>
<tr>
<td>Medicine</td>
<td>10</td>
</tr>
<tr>
<td>Occult</td>
<td>10</td>
</tr>
<tr>
<td>Pharmacy</td>
<td>16</td>
</tr>
<tr>
<td>Pilot</td>
<td>6</td>
</tr>
<tr>
<td>Swim</td>
<td>35</td>
</tr>
<tr>
<td>Track</td>
<td>15</td>
</tr>
<tr>
<td>Hand Gun</td>
<td>25</td>
</tr>
<tr>
<td>Rifle</td>
<td>30</td>
</tr>
<tr>
<td>Shotgun</td>
<td>35</td>
</tr>
<tr>
<td>SMG</td>
<td>20</td>
</tr>
<tr>
<td>Head</td>
<td>15</td>
</tr>
<tr>
<td>Kick</td>
<td>30</td>
</tr>
<tr>
<td>French</td>
<td>6</td>
</tr>
<tr>
<td>Italian</td>
<td>6</td>
</tr>
<tr>
<td>Spanish</td>
<td>6</td>
</tr>
<tr>
<td>Latin</td>
<td>6</td>
</tr>
</tbody>
</table>

Ethel Defelice : Photographer

<table>
<thead>
<tr>
<th>Skill</th>
<th>Level</th>
</tr>
</thead>
<tbody>
<tr>
<td>Astronomy</td>
<td>6</td>
</tr>
<tr>
<td>Bargain</td>
<td>10</td>
</tr>
<tr>
<td>Biology</td>
<td>6</td>
</tr>
<tr>
<td>Disguise</td>
<td>11</td>
</tr>
<tr>
<td>Fast Talk</td>
<td>10</td>
</tr>
<tr>
<td>History</td>
<td>30</td>
</tr>
<tr>
<td>Library Use</td>
<td>30</td>
</tr>
<tr>
<td>Martial Arts</td>
<td>6</td>
</tr>
<tr>
<td>Medicine</td>
<td>15</td>
</tr>
<tr>
<td>Operate Hvy Mch.</td>
<td>6</td>
</tr>
<tr>
<td>Psychoanalysis</td>
<td>16</td>
</tr>
<tr>
<td>Swim</td>
<td>35</td>
</tr>
<tr>
<td>Track</td>
<td>15</td>
</tr>
<tr>
<td>Hand Gun</td>
<td>25</td>
</tr>
<tr>
<td>Rifle</td>
<td>30</td>
</tr>
<tr>
<td>Shotgun</td>
<td>35</td>
</tr>
<tr>
<td>SMG</td>
<td>20</td>
</tr>
<tr>
<td>Head</td>
<td>15</td>
</tr>
<tr>
<td>Kick</td>
<td>30</td>
</tr>
<tr>
<td>French</td>
<td>6</td>
</tr>
<tr>
<td>Italian</td>
<td>6</td>
</tr>
<tr>
<td>Spanish</td>
<td>6</td>
</tr>
<tr>
<td>Latin</td>
<td>6</td>
</tr>
</tbody>
</table>

Joe Gleason : Grave Digger

<table>
<thead>
<tr>
<th>Skill</th>
<th>Level</th>
</tr>
</thead>
<tbody>
<tr>
<td>Astronomy</td>
<td>6</td>
</tr>
<tr>
<td>Bargain</td>
<td>10</td>
</tr>
<tr>
<td>Biology</td>
<td>6</td>
</tr>
<tr>
<td>Disguise</td>
<td>11</td>
</tr>
<tr>
<td>Fast Talk</td>
<td>10</td>
</tr>
<tr>
<td>History</td>
<td>25</td>
</tr>
<tr>
<td>Library Use</td>
<td>30</td>
</tr>
<tr>
<td>Martial Arts</td>
<td>6</td>
</tr>
<tr>
<td>Natural History</td>
<td>15</td>
</tr>
<tr>
<td>Operate Hvy Mch.</td>
<td>6</td>
</tr>
<tr>
<td>Pharmacy</td>
<td>16</td>
</tr>
<tr>
<td>Psychoanalysis</td>
<td>6</td>
</tr>
<tr>
<td>Swim</td>
<td>35</td>
</tr>
<tr>
<td>Track</td>
<td>15</td>
</tr>
<tr>
<td>Hand Gun</td>
<td>25</td>
</tr>
<tr>
<td>Rifle</td>
<td>30</td>
</tr>
<tr>
<td>Shotgun</td>
<td>35</td>
</tr>
<tr>
<td>SMG</td>
<td>20</td>
</tr>
<tr>
<td>Head</td>
<td>15</td>
</tr>
<tr>
<td>Kick</td>
<td>30</td>
</tr>
<tr>
<td>French</td>
<td>6</td>
</tr>
<tr>
<td>Italian</td>
<td>6</td>
</tr>
<tr>
<td>Spanish</td>
<td>6</td>
</tr>
<tr>
<td>Latin</td>
<td>6</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>STR</td>
<td>5</td>
</tr>
<tr>
<td>CON</td>
<td>11</td>
</tr>
<tr>
<td>DEX</td>
<td>5</td>
</tr>
<tr>
<td>SIZ</td>
<td>16</td>
</tr>
<tr>
<td>INT</td>
<td>10</td>
</tr>
<tr>
<td>POW</td>
<td>8</td>
</tr>
<tr>
<td>APP</td>
<td>8</td>
</tr>
<tr>
<td>EDU</td>
<td>9</td>
</tr>
<tr>
<td>SAN</td>
<td>40</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Skill</th>
<th>Level</th>
</tr>
</thead>
<tbody>
<tr>
<td>Fast Talk</td>
<td>10</td>
</tr>
<tr>
<td>Conceal</td>
<td>30</td>
</tr>
<tr>
<td>Geology</td>
<td>26</td>
</tr>
<tr>
<td>Dig Grave</td>
<td>20</td>
</tr>
<tr>
<td>Jump</td>
<td>50</td>
</tr>
<tr>
<td>First</td>
<td></td>
</tr>
</tbody>
</table>
Aid:55 Operate Hvy Mch.:11 Climb:60

Rifle:30 SMG:20 French:6 Italian:6 Latin:6

Iona Faye: Actor
Psychology:35 Library Use:30 Ride:15 Art:25
Talk:10 Geology:16 History:25 Medicine:10 Navigate:15 Occult:10 Pharmacy:6
Kick:30 Italian:11 Knife:30

John French: Tailor
Idea:65 Knowledge:65 Luck:60 Magic Points:12 Hit Points:10 Damage Bonus:+0
Occupation Skills: Tailoring:22 Spot Hidden:50 Craft:35 Credit Rating:30 Accounting:40
First Aid:65 Persuade:35 Library Use:25
Hide:20 History:25 Law:10 Natural History:15 Own Language:70 Photography:15 Pilot:11
Spanish:6 Knife:30

Calum Merrick: Novelist
Idea:70 Knowledge:60 Luck:25 Magic Points:5 Hit Points:9 Damage Bonus:+0
Occupation Skills: Own Language:70 Credit Rating:35 Library Use:35 Art:20 Write
Fiction:66 Persuade:50 Law:25 Spot Hidden:45
Hobby Skills: Accounting:15 Conceal:25 Disguise:6 Drive Auto:25 Fast Talk:10 First Aid:40
Geology:6 History:25 Medicine:10 Navigate:15 Operate Hvy Mch.:6 Photography:15
Italian:6 Spanish:6 Knife:30

Mark Lumb: Body Guard
Occupation Skills: Fist:60 Grapple:45 Disguise:26 Hand Gun:35 Spot Hidden:55
Dodge:52 Ride:20 Drive Auto:40
Hobby Skills: Accounting:15 Climb:45 Craft:10 Electrical Repair:15 First Aid:35
Pharmacy:6 Psychoanalysis:11 Psychology:10 Throw:35 Track:15 Kick:35 Italian:6
Spanish:6 Knife:30

Catherine Steiner: Pilot
STR:8 CON:12 DEX:13 SIZ:10 INT:15 POW:14 APP:3 EDU:14 SAN:70
Idea:75 Knowledge:70 Luck:70 Magic Points:14 Hit Points:11 Damage Bonus:+0
Operate Hvy Mch.:41 Bargain:30 Drive Auto:40
Locksmith:6 Natural History:15 Own Language:75 Persuade:20 Physics:6
Psychoanalysis:11 Psychology:10 Swim:35 Throw:30 Machine Gun:25 Rifle:30 Kick:35
Italian:6 Spanish:6 Knife:30

Hubert Tragor: Librarian
Idea:70 Knowledge:60 Magic Points:7 Hit Points:12 Damage Bonus:+0

**Occupation Skills**
- Art:15 Credit Rating:40 Spot Hidden:55 History:35 Listen:55 Natural History:45 Own Language:75 Library Use:25

**Hobby Skills**

**Samual Browne** : Private Investigator


Idea:80 Knowledge:75 Luck:70 Magic Points:14 Hit Points:12 Damage Bonus:+0

**Occupation Skills**
- Fast Talk:15 Locksmith:36 Spot Hidden:60 Hand Gun:45 Fist:75 First Aid:75 Law:30 Library Use:30

**Hobby Skills**

**Samual Browne**

**Ermintreude Garnett** : Actor


Idea:80 Knowledge:65 Luck:60 Magic Points:12 Hit Points:12 Damage Bonus:+0

**Occupation Skills**

**Hobby Skills**

**Sanfred Codor** : Librarian


Idea:70 Knowledge:45 Luck:55 Magic Points:11 Hit Points:11 Damage Bonus:+0

**Occupation Skills**
- Art:10 Credit Rating:25 Spot Hidden:50 History:25 Listen:50 Natural History:30 Own Language:50 Library Use:25

**Hobby Skills**

**Sanfred Codor**

**Michella Williams** : Thief


Idea:80 Knowledge:45 Luck:55 Magic Points:10 Hit Points:12 Damage Bonus:+0

**Occupation Skills**

**Hobby Skills**

**Michella Williams**

**Cheryl Warbrick** : Librarian


Idea:40 Knowledge:55 Luck:60 Magic Points:12 Hit Points:13 Damage Bonus:+1D4

**Occupation Skills**

**Hobby Skills**

**Cheryl Warbrick**
Ivor Sanders: Actor
Idea:65 Knowledge:85 Luck:50 Magic Points:5 Hit Points:9 Damage Bonus:-1D6
Nicholos Haywrd: Librarian
STR:3 CON:10 DEX:12 SIZ:9 INT:13 POW:5 APP:7 EDU:11 SAN:25
Occupation Skills: Credit Rating:35 Spot Hidden:35 History:35 Listen:55 Natural History:40 Own Language:70 Library Use:25
Gertrude Hartwell: Tailor
Jacob Ward: Taxidermist
Idea:65 Knowledge:50 Luck:45 Magic Points:9 Hit Points:11 Damage Bonus:+1D4